

CHAPLAIN KASTIEL

[LEGENDS]

M6"

T4

SV3+

W4

LD5+

OC1

RW4+

70 PTS

Base —

- Leader
- Cleave
- Close-quarters
- Combat Doctrines

1KOMMANDO

2BEWEGUNG

3BESCHUSS

Absolver bolt pistolCLOSE-QUARTERS

R	A	BS	S	AP	D
18"	1	3+	5	-2	2

VERWUNDET

2+T1-2	3+T3-4	4+T5	5+T6-9	6+T10+
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4ANGRIFF

Zealot's Fervour

This model's unit is eligible to charge in a turn in which it fell back

5NAHKAMPF

Crozius arcanumCLEAVE 1

R	A	WS	S	AP	D
Melee	5	2+	6	-1	2

VERWUNDET

2+T1-3	3+T4-5	4+T6	5+T7-11	6+T12+
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Litany of Hate

This unit's melee attacks have [LANCE]

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W4 · RW 3+ · 4++ · 4 LP je Modell

WIRD VERWUNDET MIT

2+S8+	3+S5-7	4+S4	5+S3	6+S1-2
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RETTUNGSWURF JE DS

DS 03+	DS -14+	DS -24++	DS -34++	DS -44++
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REGELN & KEYWORDS KURZ

Cleave This ability always takes the form [CLEAVE X].

Close-quarters Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06).

Combat Doctrines At the start of your Command phase, you can select one Combat Doctrine listed below.

Leader Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead.

AUFSTELLUNG

1x Chaplain Kastiel [Legends]

Ausrüstung: Absolver bolt pistol, Crozius arcanum

- This model can be equipped with 1x Warlord.

Anführer

This model can be attached to the following units:

- ASSAULT INTERCESSOR SQUAD
- BLADEGUARD VETERAN SQUAD
- CRUSADER SQUAD
- DEATH COMPANY MARINES
- DEATH COMPANY MARINES WITH BOLT RIFLES
- DEATHWATCH VETERANS
- DECIMUS KILL TEAM
- FORTIS KILL TEAM
- HELLBLASTER SQUAD
- INFERNUS SQUAD
- INNER CIRCLE COMPANIONS
- INTERCESSOR SQUAD
- STERNGUARD VETERAN SQUAD
- SWORD BROTHERS SQUAD
- TACTICAL SQUAD